

# HyperUCB: Hyperparameter Optimization using Contextual Bandits

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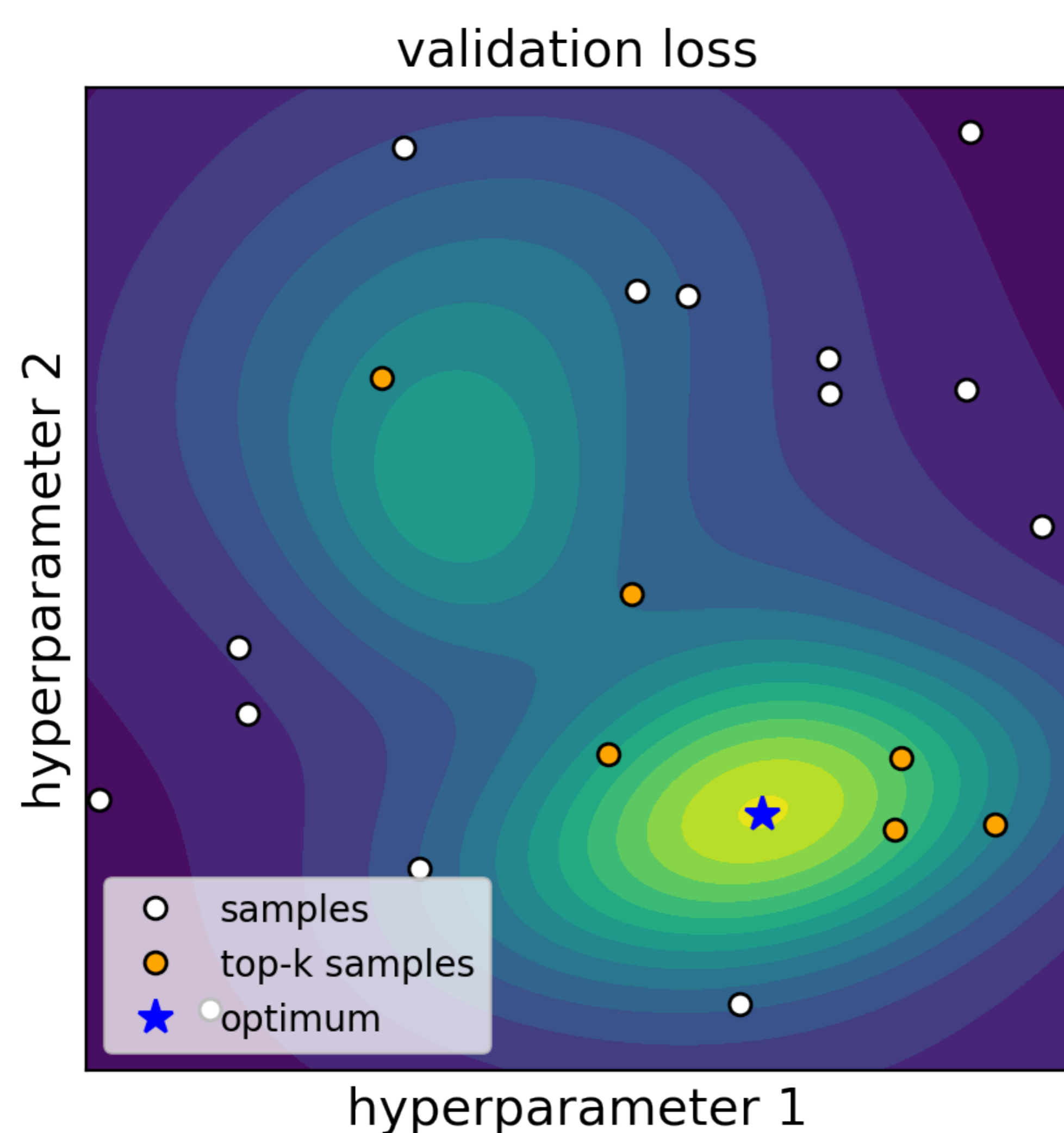


## Summary

- HyperUCB is a contextual bandit extension for Hyperband
  - Hyperparameters are pre-evaluated using a UCB strategy
  - Only the  $k$ -best configurations are actually evaluated
- ⇒ The sampling is guided towards more promising area

## Motivation

- Performance in ML highly depends on the hyperparameters
- Hyperparameters are usually tuned via grid/random search
- Hyperband (HB) speeds up random search while optimizing computational resources
- but HB does not leverage the information of previous runs



## Contextual HyperUCB

HyperUCB extends HB to contextual bandit setting:

- Given a fixed budget  $B$
- allocate  $B$  to  $s_{max}$  number of iterations
- in every iteration  $s$ :
  - sample  $n_s$  configurations
  - sample  $n$  configurations and choose  $n_s$  with highest UCB
  - compute validation loss for configurations until  $B$  is exhausted
    - \* run successive halving to choose top- $k$
    - \* run contextual UCB to choose top- $k$

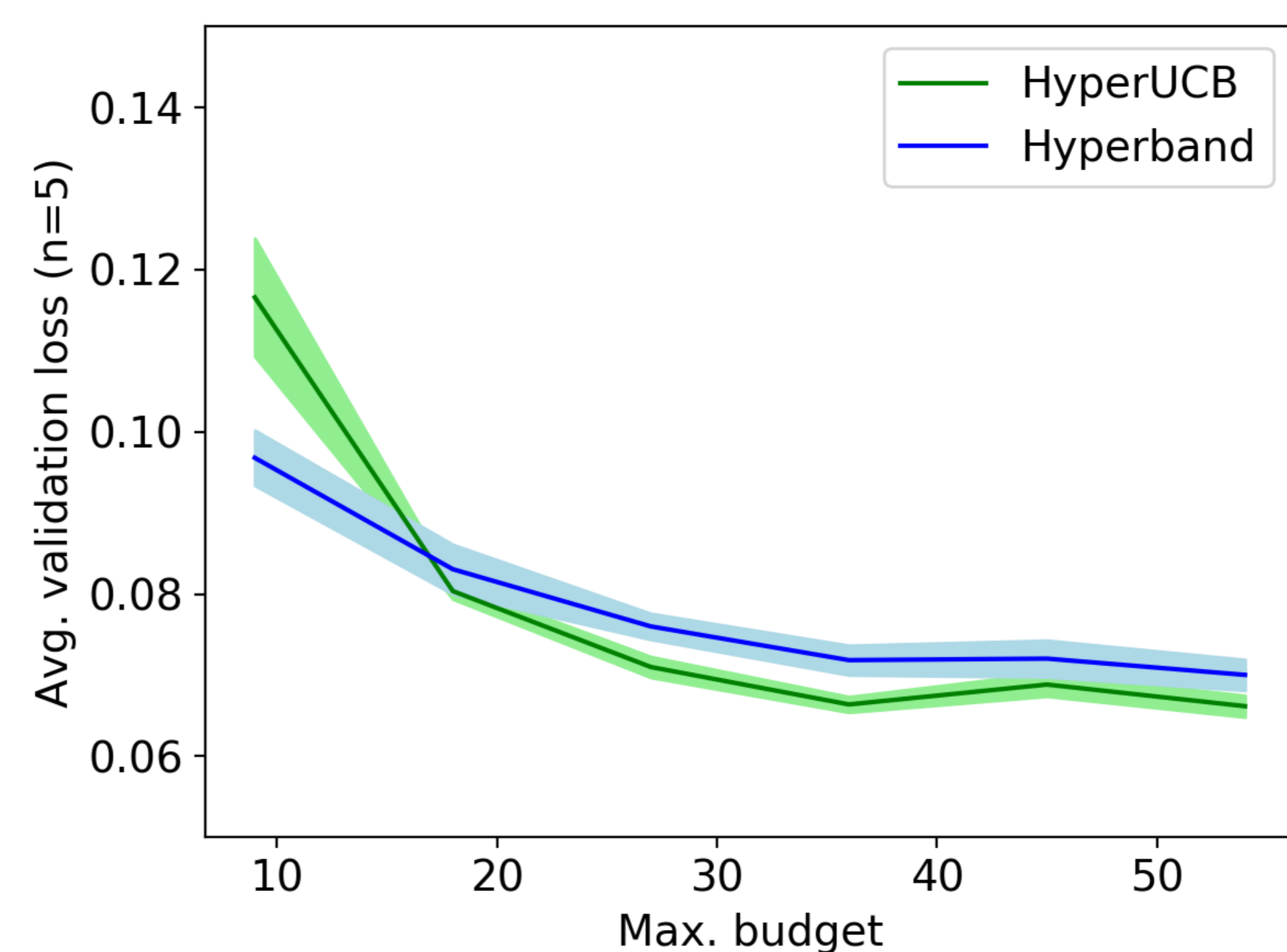
⇒ Learn a model to keep track of previous evaluations

⇒ Only execute promising hyperparameter configurations

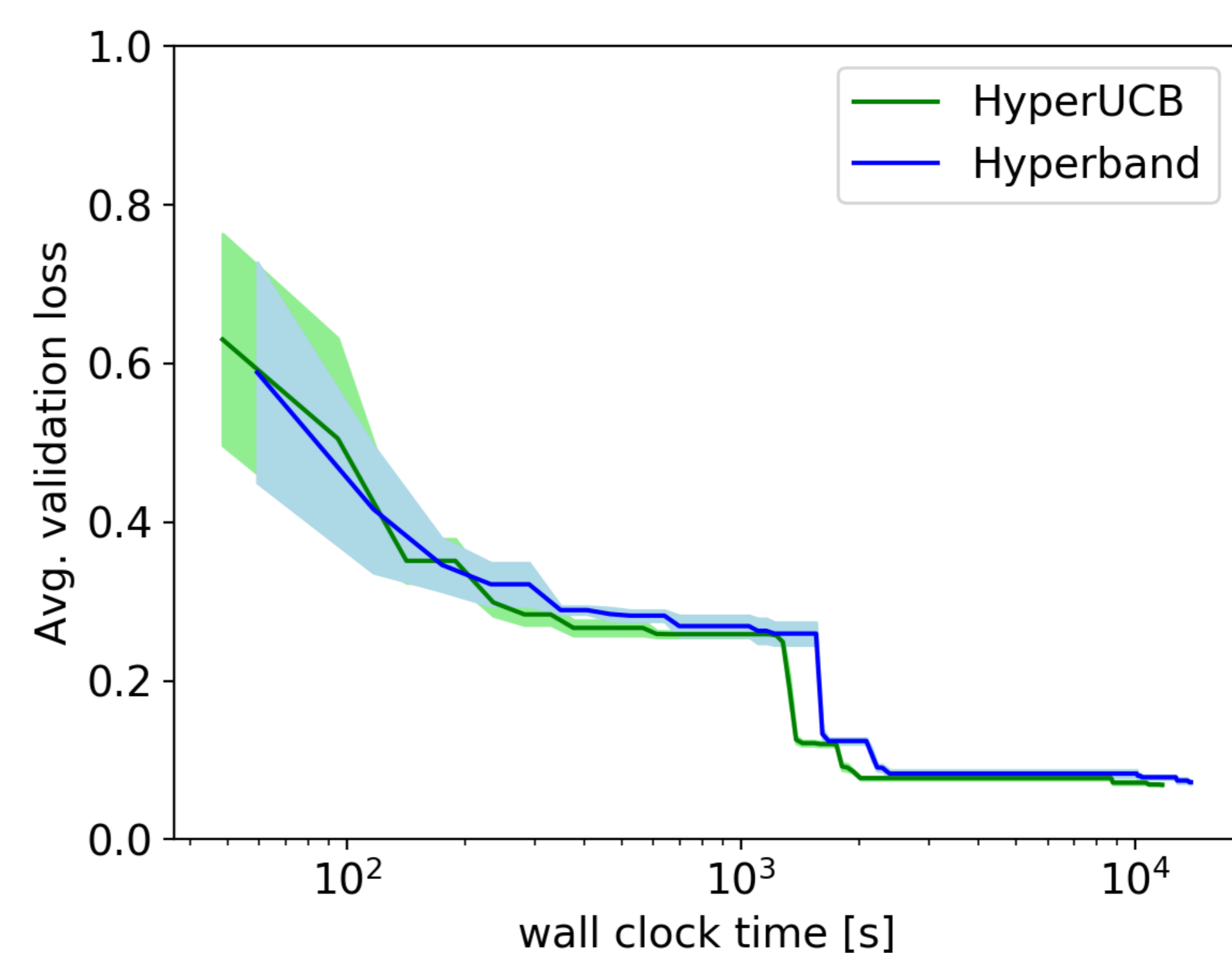
## Experiments

- MNIST data of handwritten digits (60k train, 10k test)
- Multi-layer perceptron with categorical cross entropy loss
- Validation loss is evaluated on the test data
- Minimum budget corresponds to 100 mini-batches of size 100
- The model has four hyperparameters:

Hyperparameter	Range	Type
learning rate	[0.0001, 1]	float
# hidden layers	{1, 2, 3, 4, 5}	integer
# neurons	{16, 32, ..., 512}	integer
activation	{relu, tanh, sigmoid}	categorical



⇒ HyperUCB outperforms HB for a budget greater than 19



⇒ HyperUCB is as fast or faster than Hyperband

## Future Work

- Use a kernelized bandit to capture non-linearity
- Derive theoretical regret bounds
- Extend the experimental setup

